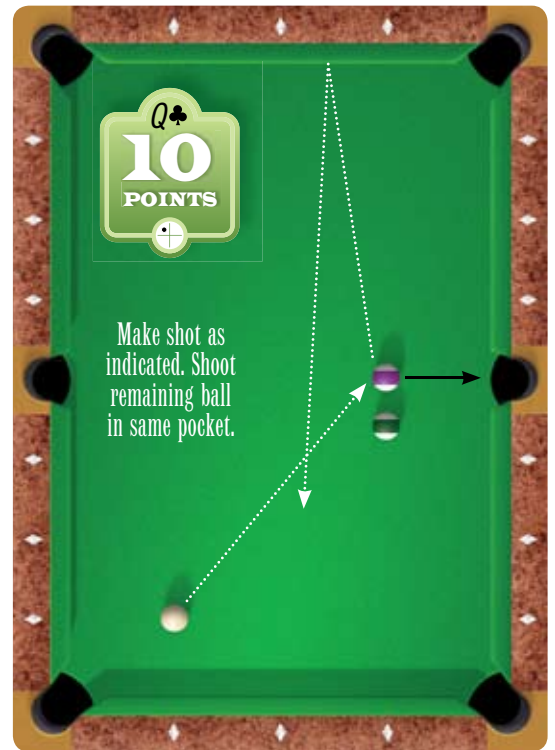
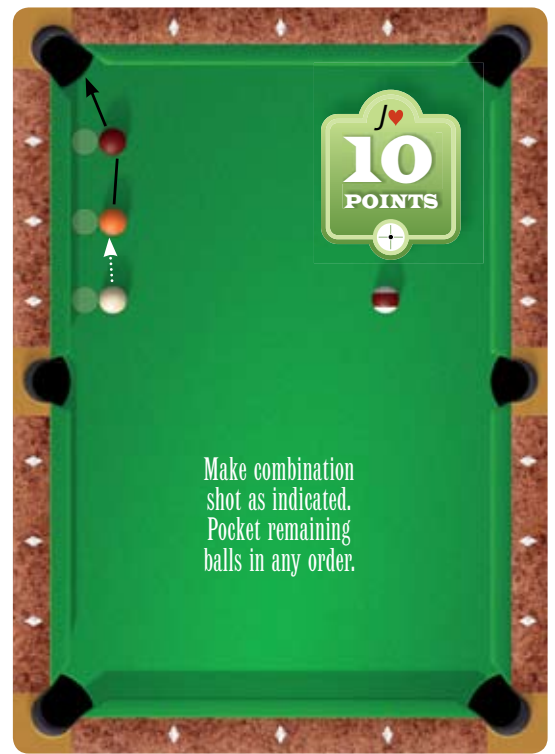
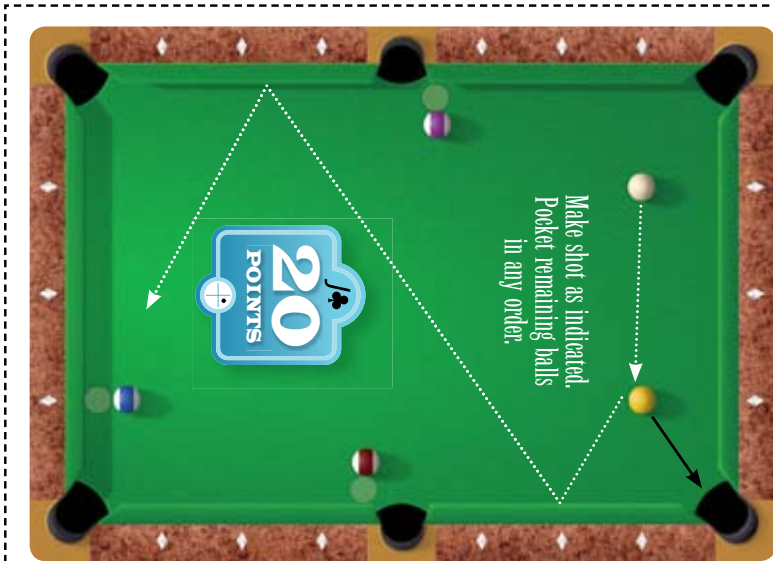


The Ultimate Pool Challenge Game Sample Cards



The Ultimate Pool Challenge Game Sample Cards

Select one of the 5 cards and challenge your friends! (See the rules for play on this site). We challenge you to compete against a friend and see how much fun this game is and how quickly your game is going to improve FROM ONLY THESE 5 SHOTS OUT OF THE 52 SHOTS IN THE UPC GAME. Master these 5 shots and you're on your way to winning more in 8 ball and 9 ball. We guarantee it.....

We are going to share one secret with you from the shots above. Select the jack of hearts. The first shot on the combination is fairly easy, but just making the shot is not good enough. Without practice and knowledge of this shot, you probably are not going to have a shot on the second object ball that you shot to make the combination. To be successful you will need to make the first combination shot, pocketing the ball to the left of the pocket. In other words, don't make the ball in the center or right side of the pocket. Shoot so the ball is made on the left side of the mouth of the pocket. You do not use any English on this shot.

Your speed will determine if you have a shot on the next object ball. You will need to practice to be successful—remember, if you miss you must pass the card to your opponent who gets to shoot whatever scenario ball or balls you left on the table. The player that makes the final ball keeps the card and it's associated points, then draws the next card.

We invested a lot of time and research into each shot. These shots have meaning and purpose and are challenging and fun. Almost over night you will advance your play.

We are proud of our official endorsement by the APA, who is recognized as the governing body of amateur pool. If you are not involved in the APA leagues you're missing a wonderful opportunity to be part of a team and meet other people that love the game.

This is truly an opportunity to be part of something new and unique. We anticipate having UPC game tournaments and special league play sometime in the near future. Be part of this new revolutionary patented pool game patent #6474648.

52 challenging shots

*Improve your
pool-playing skills*

2-4 players

*Doubles as a standard
deck of playing cards*



UltimatePoolChallenge.com

The Ultimate Pool Challenge Rules

Each ULTIMATE POOL CHALLENGE deck contains 52 challenge cards, plus 2 wild cards. Each card has an associated point value. Each card displays the ball setup, and some shots indicate where you should attempt to direct the cue ball for position on your next shot. The initial shot must always be shot as directed and any additional balls when indicated. Note that all shots are aligned with the diamonds, pockets and one-ball-off-rail symbols.

Shuffle, draw and shoot!

- Player draws a challenge card from the deck; an opponent sets up balls as pictured on the card. Player attempts to make the shot. If player makes the shot or shots on the challenge card, the challenge has been met. Player then retains the challenge card and its associated points. Player draws again to continue play. If player fails the challenge, the card must be passed to the next player, who in turn gets to shoot whatever scenario is left on the table, and can now play any pocket.
- If player scratches and ball(s) remain on the table, the next player gets the card and receives cue ball in hand, placing it behind the head string. Any pocket can now be played with the remaining ball(s). If successful, the player retains the card and continues play by drawing another challenge card. When there is more than one ball on the table, player making the final ball keeps the challenge card and wins the associated points. If player makes the final ball and scratches, his opponent gets the card, wins its associated points and draws for the next challenge.
- Break shots do not require any balls to be pocketed during the break.
- Bonus cards give players the opportunity to win extra points. Player does not lose turn. Simply discard if challenge is not met.
- When a wild card is drawn, player draws another card for shot selection. The wild card entitles the player to one extra shot (to be used anytime he chooses, but only during the player's turn).
- Use the wild card when it is needed most – it will help win points and possibly THE ULTIMATE POOL CHALLENGE.
- The person or team with the most points at the end of the game wins THE ULTIMATE POOL CHALLENGE.